

ES Equipment list

Note: Items marked with a "(T)" are required for Trainees

On your person

- Complete BDU uniform (T)
- BDU cap (T) The BDU cap may be replaced by a hard hat or bright colored cap based on mission needs.
- Notepad (T)
- Pencil (T)

All CAP Identification:

- Membership card (T)
- First Aid card, etc. (T)
- 101 card
- Watch (T)
- Vest, - reflective, orange (T)
- Comb or brush (T) - optional, carry if needed
- Pocket or utility-type knife (T) multipurpose with can opener.
Swiss Army knives, Leatherman, or Gerber Tools are recommended.
- Handkerchief or Tissues
- Ground Team Member's Handbook
- Signal Mirror
- Whistle

24 Hour pack

- 24 hour pack should be preferably red or orange webbed gear, or other SAR/Survival Vest acceptable. (T)
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- First Aid Kit: - stored in ziplock bag or other waterproof container, recommended that it consists of:
Any personal medication (T) your team leader should know what you have and where you carry it.
- 2 Antiseptic cleansing pads
- Antiseptic ointment
- 6 Band-Aids, various sizes
- Moleskine, 2" X 4"
- Roller bandage
- 2 Safety pins, large
- 4 gauze pads
- 1 Triangular Bandage
- Tape, first aid
- Rubber surgical gloves two pair minimum

- Survival Kit, stored in ziplock bag or other waterproof container, consisting of:
- 1 Chemical Light Stick, Green (T)
- 12 wooden, waterproofed matches (T)
- Match container, waterproof, with striking surface

- 50' of nylon line (paracord or similar line).
- Duct tape, 5-10 feet does not need to be a whole roll.
- Leaf bag, large
- SAR Equipment stored in ziplock bags, consisting of:
- Change of socks (T)
- Spare flashlight (penlight will do) (T)
- Tissue Paper (T)
- Work Gloves, leather (T)
- Change for phone calls or cellular phone (T) to call mission base
- Flagging Tape, 1 roll
- Flashlight (with red or blue lens),
- spare bulb
- spare batteries
- Insect repellent
- Lip balm, with sunscreen.
- Sunscreen lotion
- Interviewing Form(s), blank
- 4 Moist Towelettes, clean, in foil wrapper
- 2 meals (T)
- Poncho, (T)
- Shelter Material, preferably 8' X 10' spare military poncho meets the need
- Coat for current weather, if necessary (in pack if not wearing it)(T)
- Canteen(s) to carry 2 quarts of water
- At least one quart of water must be carried by all personnel)(T)
- Compass: lensatic or orienteering (orienteering preferred)
- Compass Pouch, containing.
- Compass should have a "glow in the dark" dial.

72 Hour pack

Extended duration pack (T)

- Backpack (preferably with frame) should contain all that is in the 24 hour pack, with the addition of:
- Tent (T) optional, if you are sharing a tent with someone else who is carrying it)
- Sleeping Bag or Bedroll appropriate to climate (T)
- Bag, waterproof (T):
- Spare uniform,
- Underwear and socks, 3 changes (T)
- 5 meals (T)
- Toilet Kit, that should contain:
- Toothbrush and paste (T)
- Shaving Kit (if you shave) (T)
- Deodorant (T)
- Washcloth and soap (T)
- Towel (T)
- Sleeping pad, foam or inflatable.
- Spare rank and CAP cutouts (for cadets)
- 2 Leaf Bags, large
- Spare boot laces.
- Kit, sewing, with spare buttons.
- Shoe Shine Kit

OPTIONAL ITEMS

- Rainwear, durable - Military Style Poncho(2)
- Webbing, nylon, 1" wide, 20' long.
- Handheld FM Transceiver (highly recommended for Ground Team Leaders)
- Water Purification Tablets
- Eye Protection (highly recommended)
- Entrenching Tool (highly recommended for base gear)

Ground team leader equipment list

Leader's equipment - only required of Ground Team Leaders

- Protractor -- for map work.
- Map Case
- Large Zip-Loc bags can be used if necessary
- Pencil, with eraser
- Alcohol Pens, fine tip, at least 2 colors, neither the color of your colored flashlight lens)
- Some way to erase alcohol pens marks on the map case, as alcohol swabs or a special alcohol pen eraser.
- A straightedge ruler, at least 6" long
- Some protractors may have a ruler as well
- Ground Team Leader Handbook

UDF Mission equipment list

ON YOUR PERSON

- Complete uniform appropriate to the environment in which you will be working. (T)
- Notepad and pencil (T)

All CAP Identification:

- First Aid card, etc. (T)
- 101 card
- Watch (T)
- Vest, reflective, orange (T)
- Comb or brush (optional, carry if needed) (T)
- Ground and UDF Team Task Guide (T)
- Change for phone calls, or cellular phone (T)
- One Meal or personal funds to purchase a meal while prosecuting the mission if appropriate. (T)
- Handkerchief or Tissues
- Flashlight (with red or blue lens)
- spare bulb
- spare batteries
- Compass: lensatic or orienteering (orienteering preferred)
- Compass Pouch, containing.
- Compass should have a "glow in the dark" dial.
- Protractor used for map work.
- Map Case (Large Zip-Loc bags can be used if necessary)
- Pencil, with eraser (plus sharpener if not a mechanical pencil)
- Alcohol Pens, fine tip, at least 2 colors neither the color of your colored flashlight lens
- Eraser for alcohol pens marks such as alcohol swabs or a special alcohol pen eraser.
- A straightedge ruler at least 6" long. Some protractors may have a ruler as well

